

## Lesson plan

Subject Name: Digital Electronics and Computer Organization

**Branch: Computer Science Engineering**

3<sup>rd</sup> Semester(winter 2025)

Name of Faculty: Samir Kumar Sethi

Semester: 14/07/2025 To 15/11/2025

Total weeks: 15 weeks

week	Three Classes per week	Theory Topic
1 <sup>st</sup>	1 <sup>st</sup>	Introduction to object-oriented programming, user defined types,
	2 <sup>nd</sup>	Structures, unions,
	3 <sup>rd</sup>	polymorphism
2 <sup>nd</sup>	1 <sup>st</sup>	encapsulation.
	2 <sup>nd</sup>	Getting started with C++ syntax, data types, variables, and strings
	3 <sup>rd</sup>	functions
3 <sup>rd</sup>	1 <sup>st</sup>	default values in functions
	2 <sup>nd</sup>	recursion
	3 <sup>rd</sup>	namespaces, operators
4 <sup>th</sup>	1 <sup>st</sup>	flow control, arrays, and pointers
	2 <sup>nd</sup>	arrays, and pointers
	3 <sup>rd</sup>	programs
5 <sup>th</sup>	1 <sup>st</sup>	<b>Classes and Objects</b>
	2 <sup>nd</sup>	private, public
	3 <sup>rd</sup>	constructors, destructors
6 <sup>th</sup>	1 <sup>st</sup>	member data, member functions,
	2 <sup>nd</sup>	inline function, friend functions,
	3 <sup>rd</sup>	static members, and references
7 <sup>th</sup>	1 <sup>st</sup>	Inheritance: Class hierarchy, derived classes
	2 <sup>nd</sup>	single inheritance, multiple, multilevel
	3 <sup>rd</sup>	hybrid inheritance, role of virtual base class
8 <sup>th</sup>	1 <sup>st</sup>	constructor and destructor execution
	2 <sup>nd</sup>	base initialization using derived class constructors
	3 <sup>rd</sup>	Polymorphism: Binding, Static binding, Dynamic binding
9 <sup>th</sup>	1 <sup>st</sup>	Static polymorphism: Function Overloading
	2 <sup>nd</sup>	program
	3 <sup>rd</sup>	Ambiguity in function overloading
10 <sup>th</sup>	1 <sup>st</sup>	Dynamic polymorphism: Base class pointer, object slicing
	2 <sup>nd</sup>	late binding, method overriding with virtual functions
	3 <sup>rd</sup>	pure virtual functions, abstract classes
11 <sup>th</sup>	1 <sup>st</sup>	program
	2 <sup>nd</sup>	Operator Overloading
	3 <sup>rd</sup>	This pointer, applications of this pointer
12 <sup>th</sup>	1 <sup>st</sup>	Operator function,

13 <sup>th</sup>	2 <sup>nd</sup>	member and non-member operator function
	3 <sup>rd</sup>	program
	1 <sup>st</sup>	operator overloading
14 <sup>th</sup>	2 <sup>nd</sup>	program
	3 <sup>rd</sup>	I/O operators
	1 <sup>st</sup>	program
15 <sup>th</sup>	2 <sup>nd</sup>	Exception handling: Try, throw, and catch
	3 <sup>rd</sup>	exceptions and derived classes
	1 <sup>st</sup>	function exception declaration,
	2 <sup>nd</sup>	unexpected exceptions
	3 <sup>rd</sup>	Question answer discussion

### Teaching Methodology

**Lectures:** Use slides, animations, and circuit simulations to explain concepts.

**Hands-On Exercises:** Use simulation tools (LT Spice, Multisim) for circuit design.

**Assignments:** Weekly problem sets to reinforce theoretical concepts.

**Group Discussions:** Encourage discussions on real-world applications.

**Quizzes:** Conduct periodic quizzes to assess understanding.

**Case Studies:** Analyze practical applications of digital electronics in computer systems.

### Assessment Strategy

**Progressive Assessment (30 marks):**

Weekly Assignments: 5 Marks

IA-1: 10 Marks

IA-2: 10 Marks

Class participation and discussions: 5 Marks